KCPA RES PROD TECH TABLE SET-UPS 2017-18

COLWELL PLAYHOUSE

TABLE SIZE	DEPARTMENT	PERSONNEL	GEAR	ROW (table over)
3' x 6'	Stage Management	Stage Manager	Com box, cue light box, video monitors as necessary, headsets (3), lights (2)	G (Left-CTR)
3' x 6'	Lighting	Lighting Designer Assistant LD	designer monitors (2), Nomad Puck, headsets (2), lights (3)	G (CTR)
3' x 3'	Lighting	Lighting Programmer	ION lighting console, monitors (2), keyboard, mouse, iPad remote, headset (1), lights (2)	G (Right of lighting main)
3' x 3'	Media	Media Engineer	lights (1)	K (left of media main)
3' x 6'	Media	Media Designer Assistant MD	monitors (2) and keyboards/mice, laptops (2), headsets (3), lights 3	K (Left-CTR)
3' x 6'	Audio	Sound Designer Asst./Engineer?	laptops (2), hard drives, reference mics, scripts, headsets (2), lights (1)	K (Right-CTR)

TRYON FESTIVAL THEATRE

TABLE SIZE	DEPARTMENT	PERSONNEL	GEAR	ROW (table over)
3' x 6'	Stage Management	Stage Manager	Com box, cue light box, video monitors (2), headsets (3), lights (2)	L (Left-CTR)
3' x 6'	Lighting	Lighting Designer Assistant LD	designer monitors (2), Nomad Puck, headsets (2), lights (3)	L (CTR)
3' x 3'	Lighting	Lighting Programmer	GIO lighting console, monitors (2), keyboard, mouse, iPad remote, headset (1), lights (2)	L (Right of lighting main)
3' x 6'	Audio	Sound Designer Asst./Engineer?	laptops (2), hard drives, reference mics, scripts, headsets (2), lights (1)	O (Left-CTR)
3' x 6'	Media	Media Designer Assistant MD	monitors (2) and keyboards/mice, laptops (2), headsets (3), lights (3)	O (Right-CTR)
3' x 3'	Media	Media Engineer	lights (1)	O (right of media main)

STUDIO THEATRE *Note: Final placement is TBD depending on stage orientation

TABLE SIZE	DEPARTMENT	PERSONNEL	GEAR	ROW (table over)
3' x 6'	Stage Management	Stage Manager	Com box, cue light box, video monitors as necessary, headsets (3), lights (2)	Left or Right of LD main
3' x 6'	Lighting	Lighting Designer Assistant LD	designer monitors (2), Nomad Puck, headsets (2), lights (3)	As center as possible
3' x 4'	Lighting	Lighting Programmer	ION lighting console, monitors (2), keyboard, mouse, iPad remote, headset (1), lights (1)	Left or Right of LD main
3' x 4'	Audio	Sound Designer	laptops (2), hard drives, reference mics, scripts, headsets (2), lights (1)	As requested
3' x 3'	Audio/Media	Sound/Media	lights (1)	As requested
3'x4' (grey)	Media	Media Designer	monitors (2) and keyboards/mice, laptops (2), headsets (3), lights (3)	As requested
1'6" x 6'	Scenic Technology	Technical Director	power strip (1), lights (1)	Preferrably back row
1'6" x 6'	Dir/Guest/Other	Dir/Guest/Other	power strip (1), lights (1)	As requested

KCPA RES PROD TECH TABLE LAYOUTS 2017-18

COLWELL PLAYHOUSE LIGHTING DESIGNER LIGHTING STAGE MANAGER **ROW G** PROGRAMMER **ASSISTANT LD ROW G** (3'x6')(3'x3') (3'x6') Director/Choreographer/LD Advisor ROW → SOUND DESIGNER **MEDIA MEDIA DESIGNER ASSISTANT SOUND ROW K ENGINEER ASSISTANT MD ROW K** (AUDIO ENGINEER optional) (3'x3') (3'x6') (3'x6')

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ROW L	STAGE MANAGER (3'x6')		LIGHTING DESIGNER ASSISTANT LD (3'x6') Director/Choreographer/L		LIGHTING PROGRAMMER (3'x3')	ROW L →	
	ROW O	ASSISTAN (AUDIO ENGII	DESIGNER IT SOUND NEER optional) x6')	MEDIA DESIGNER ASSISTANT MD (3'x6')		MEDIA ENGINEER (3'x3')	ROW O

STUDIO THEATRE *Note: This chart represents tables as per each area ONLY and is NOT a representation of any kind of layout due to the modular nature of each Studio Theatre production and seating arrangement. Final tech table layout will be finalized at the Load-in Meeting. **TECHNICAL DIRECTOR (1'6"x6')** SOUND/MEDIA **SOUND DESIGNER MEDIA DESIGNER** Dir./GUEST/OTHER (1'6"x6') OVERFLOW (3'x4') (3'x4' grey) (3'x3') LIGHTING DESIGNER LIGHTING STAGE MANAGER **ASSISTANT LD PROGRAMMER** (3'x6') (3'x6') (3'x4')